

Analysing and Detecting Money-Laundering Accounts in Online Social Networks

Punya R¹, A M Shivaram²

Student, Department of MCA, Bangalore Institute of Technology, Bangalore, India¹

Professor, Department of MCA, Bangalore Institute of Technology, Bangalore, India²

Abstract: Virtual cash in OSNs assumes an undeniably significant part facilitating financial activities include paid gambling, currency exchange, and online purchasing. Clients typically use real money to purchase virtual currency. This reality encourages attackers to use a variety of ways to obtain virtual money dishonestly for free or very cheaply, or illegally, and then to launder the accumulated virtual money for outrageous gain. In addition to causing victims to suffer significant financial losses, such actions damage the biological system's reasonability. Identification of vengeful OSN accounts that take part in washing virtual money is hence of utmost importance. In order to do this, we primarily focus on how people act the light of activity data acquired from Tencent QQ, one of the biggest OSNs on the planet, of both malicious and innocent records. After that, we create multi-layered highlights that depict accounts from the perspectives of account feasibility accounts are connected geographically and through exchange successions. Last but not least, we propose a location approach that combines these elements with a factual classifier and achieves a high discovery pace of 94.2 percent at a remarkably low false positive pace of 0.97 percent.

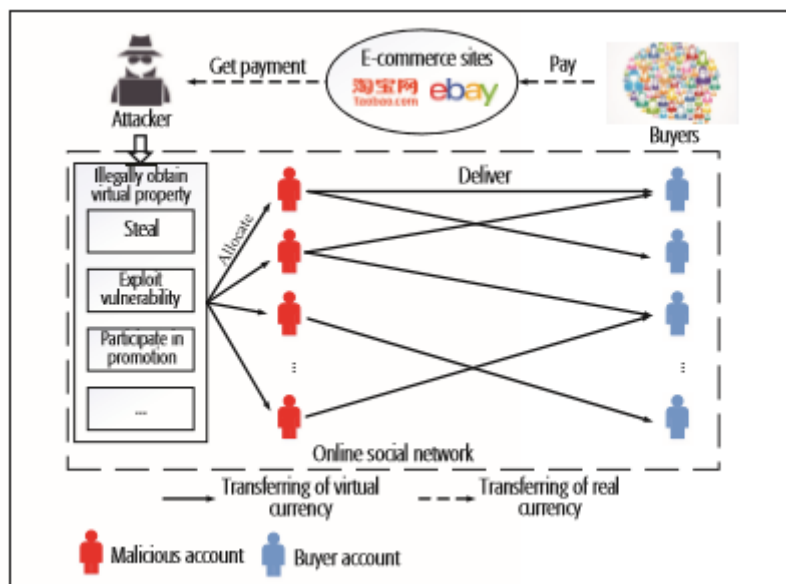
I. INTRODUCTION

Online informal organisations (OSNs) have come to rely on virtual money as a reliable tool for conducting financial transactions. Across many phases, including paid online gaming, paid internet browsing, and online shopping. Tencent some examples of virtual currency used in such OSNs include Q Coin, Facebook Credits 1, and Amazon Coin. Customers frequently buy virtual currency at a fixed rate using real money; they can also give it as a gift or reactivate their account to transfer it to another customer [1]. Because of these facts, attackers have the chance to profit greatly from future developments. First, a wrongdoer can easily and cheaply amass virtual money. For instance, people can register many records or hesitate to touch a real one in order to participate in online development activities and win awards (such as virtual money). They may then modify accounts that are under their control to transfer virtual currency to different records in return for actual currency at rates that are often far lower than the controlled rate. Attackers frequently place advertisements on reputable internet business sites [2] to attract potential customers. We refer to OSN accounts that are used by attackers to collect and transfer virtual cash tax evasion accounts. For hacked accounts, tax evasion accounts have resulted in enormous financial losses. They have also fundamentally undermined the sustainability of internet advancement activities and may have offered potential arguments against financial regulations. This method of identifying illicit tax evasion accounts in OSNs has basic relevance, which, be that as it may, is confronted with new, critical difficulties. First off, using traditional malicious material like spam, malicious URLs, or harmful executables is not necessary while engaging in illicit tax avoidance activities. Despite the fact that attackers may use spamming as a form of publicity as accounts used for tax avoidance have no genuine connection to spamming techniques or databases. Second, social networks and relationships are not necessary for tax evasion strategies to function (such "following" or "companion" relationships in well-known informal societies). Current techniques are quickly rendered useless since they focus on identifying OSN-based spam. It is allowed to use retaliatory material [3, 4], social designs [5,] or social behaviours [6] in response to misleading attacks and phishing. Finding tax avoidance practises in regular financial transactions has been the subject of extensive inquiry [7]. For instance, Dreewski et al. methodology's [8] was created to discern between ledger and billing transactions and tax evasion operations. Paula et al. [9] identified exporters and separated tax evasion operations in Brazilian commodities of goods and products using the AutoEncoder to Colladon et al. [10] recommended using a visual assessment technique to spot prospective gangs of criminals and stop tax evasion. Additionally, they created prediction algorithms to evaluate the risk profiles of customers in the market under consideration. Virtual re-energizing and consuming activities, online informal organisations, and bank-related financial activities are some examples of ways to behave when washing virtual cash in OSNs. These differ from typical tax evasion detecting issues in banking-related operations.

II. INFORMATIONAL INDEX

We have gathered marked information from Tencent QQ, a main internet based informal organization in China, which offers different administrations, for example such as phone chat, voice messaging, internet shopping, and gaming. Tencent QQ's virtual currency Q coin, which is distributed and maintained, connects several services. Tencent QQ has a vast database of 861 million dynamic records and a maximum of 266 million concurrent active users. Tencent QQ, one of the most well-known OSNs in the world, is closely linked to services that make use of virtual currencies. 381,523 benign records and 114,891 hazardous records that were active throughout the crucial August 2015 seven-day period are included in our data collection. To find accounts used for illegal tax evasion, we keep an eye out for alerts of small amounts of virtual currency in significant online business sites and actually buying virtual currency from merchants. Where the QQ accounts used by these retailers have been identified as tax evasion accounts. We label accounts as spiteful if they login from the same IP address as an established unlawful tax avoidance account in one day or fewer since an attacker often controls several malicious records for tax evasion. Despite the fact that this naming system provides us with the truth, using it as a technique for discovery is essentially testing. To begin with, engaging in detrimental activities that pull in tax evasion accounts involves a lot of guesswork. Second, the IP usually used to mark wash accounts will be void. Following a couple of days, since assailants change the login IP addresses habitually. Thusly, this information marking process, whenever utilized as a discovery technique, can't direct OSNs to proactively moderate their monetary misfortune. For each record, we gather the accompanying movement records. It is important that this multitude of Records may be obtained from social networks that manage virtual currency.

- Login exercises that involve the record ID, login date, login IP address, and record level.
- Expenditure activities, such as consumption account ID, usage date, amount, purchased service, payment method, and record ID for assistance.
- Recharging activities, which comprise the ID of the recharging record, the date of recharging, the quantity of recharging, and the recharging technique. Conduct Examination and development of a feature A common procedure for cleaning virtual currency is shown in Figure 1. Getting virtual money for little to nothing is the first step. Attackers may, for example, steal users' accounts (and hence control their virtual funds), exploit system weaknesses, or take part in online contests to win virtual funds for nothing or at extraordinarily low prices [2]. Then, attackers entice prospective buyers with outstanding

**FIGURE 1. Malicious laundering process of virtual currency.**

Limitations, using a variety of techniques like spamming and publishing notifications, and then selling the virtual currency on well-known online auction sites like eBay or Taobao. One or more malicious records under the aggressor's control will credit the buyer's account with virtual currency when the transaction is completed (i.e., when the buyer uses online business sites to pay the aggressor with real money) (e.g., as presents). Since OSNs might look at a record if it has launched many trades quickly, an attacker frequently transfers their virtual currency across various records and uses them to move virtual currency to customers. Important attributes Attackers frequently disguise the erratic behaviours of the false data in order to avoid being discovered. Whatever the situation, certain typical behaviours are undeniably necessary to accomplish the washing goal. In any case, we could get a few ready. Effective imperativeness



highlights to distinguish between harmful and benign data. Normal customers often use their OSN efficiently for a variety of daily activities, including visiting, exchanging photos, and spending money. It's interesting to note that malicious records are frequently determined by transactions for illicit tax evasion, which are far less dynamic than innocent data. To make this distinction, we characterise the following two highlights.

Highlight 1: The Ratio of Active Days: This element discusses the ratio of active days for a record over the course of the previous year. It will be marked as "dynamic" for this record if a record is signed in only a few times for a single day.

Highlight 2: Account Level: Each record in A level is given to the OSN to describe its mobility. This level is normally determined by adding up all of the dynamic days that have passed since the record was enrolled. Figures 2a and 2b show that benign recordings had significantly more dynamic activity than malignant recordings. In particular, the bulk of vindictive records (about 97%) are active on fewer than 10% of all out days, although only marginally for each.

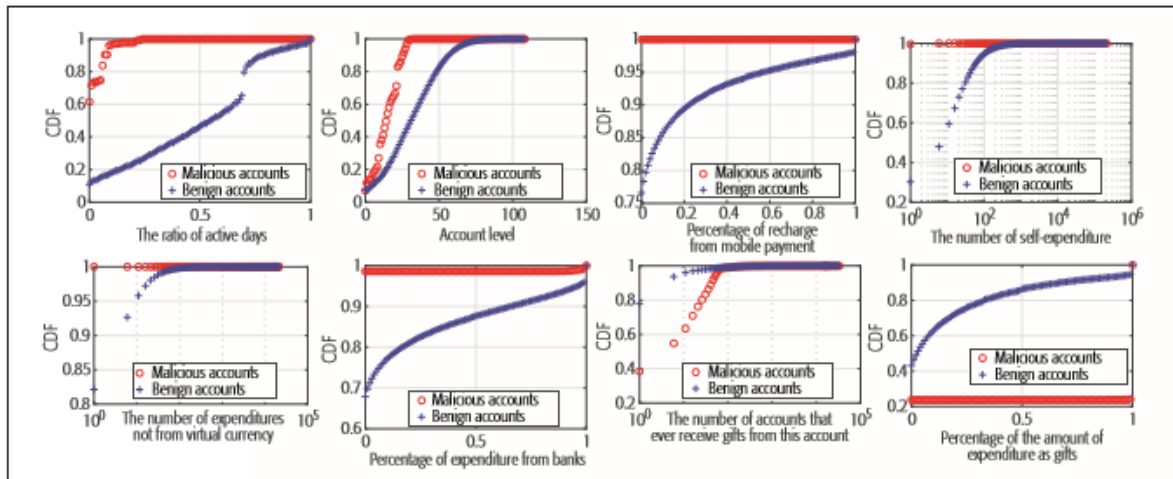


FIGURE 2: A comparison of the characteristics of harmful and good accounts: A, B, C, D, E, F, G, H: Feature 1, Feature 2, Feature 3, Feature 4, Feature 5, Feature 6, Feature 7, and Feature 8.

% of innocuous records (less than 20%) suffer a comparable FIGURE 2 shows a comparison of the traits of bad and good accounts for features 1, 2, 3, 4, 5, 6, 7, and 8 in features A, B, C, D, E, F, G, and H, their accounts (sometimes as mobile payments) and sporadically receives presents (from companions). Nearly all tax evasion accounts rely only on internet-based innovations to directly amass virtual currency or gifts moved from various records. As a result, we are able to represent the money collection behaviour in the accompanying component. Add to 3: Recharge Rate as a Percentage of Mobile Payments: This part of the system deals with how much virtual currency has been recharged via portable instalments (i.e., buying virtual cash utilising versatile web-based banks). The distribution for this component is seen in Figure 2c, with the vast majority of malignant records not using this route while around 24% of innocuous clients reactivate their records through portable installation. Customers control activities like shopping and charitable giving as an increasing number of financial resources are organised into informal groups. While trustworthy customers choose to engage in a wider range of financial activities, unlawful tax avoidance accounts only emphasise activities related to laundry. This is how such a differentiation, explain the other five components.

Include

4: The Amount of Self-Expenditures: This section discusses the total amount of consumptions that a record has made using virtual money. Include

5: The Number of Expenditures Not from Virtual Currency: This component shows how many uses a record has made that weren't made using virtual money. Highlight

6: Percentage of Expenditure from Banks: A client may link their financial standing to their OSN account. Simple use may be made of this financial balance. For shopping and giving notwithstanding virtual cash in the OSN account. This feature is characterized as the level of consumption from related ledgers. Highlight

There have been seven accounts in total that have ever received gifts from this account. A good client would primarily spend the virtual currency for themselves and sporadically give it as a present to friends, as opposed to malicious records which routinely transfer the virtual currency as a gift to the buyer accounts. As a result, malicious records will have component values that are far higher than those of good clients. Highlight 8: The percentage of money spent on gifts. This section looks at the total amount of consumption that is used as presents. Once malicious records have amassed virtual currency through online advancement activities and other vulnerabilities, they would transmit it to other records as gifts. In this way, we familiarise this component with measuring the standard of all giving out

behaviour. Figures 2d–2h detail the individual disseminations for Features 4–8. Nearly all of the revengeful records (more than nearly 100%) were neither committed for themselves using virtual money nor committed using alternate methods instead of virtual money. Approximately 61 percent of clean records have used virtual money to commit crimes for themselves. Approximately once, and 18% of innocent records have committed crimes using various tactics instead of virtual currency. The circulations for Features 6 through 8 may also be seen in the figures. We disregard the depictions of curtness.

III. SEQUENTIAL FEATURES OF FINANCIAL ACTIVITIES

It is likely that honest records and accounts for tax evasion will have different classifications for financial operations. To demonstrate the sequential way of acting, we employ the discrete-time Markov Chain model. We pay close attention to how three key financial activities—refilling virtual currency, self-consumption, and gift-giving—combine. According to the Markov Chain, every state corresponds to one action, and changing between two states represents two ongoing financial transactions. Thus, there are three states in the Markov Chain and nine absolute advances. Every change has a correlation with the likelihood that it will happen given all the observed developments.. Figure 3a shows how Markov Chain models are created from a collection of financial activities. Hubs 1', 2', and 3' in particular make reference to the three states of "virtual-money transaction," "self-consumption," and "use as presents"; P_{ij} denotes the possibility of advancement from state I to state j. The CDF of P11, P31, and P33 for malicious records (designated as "Mama") and innocent records (designated as "BA") are each shown in Figure 3b. The advantages of P11 and P33 For malevolent data, as revealed in the observational study, include much larger than those for innocuous records, demonstrating that pernicious records are more inclined to trade on various occasions persistently and utilise as presents on various occasions consistently (see P11) (see P33). The P31 upsides of malicious records are far more modest than those of benign records, suggesting that benign records are more dynamic to re-energize virtual currency after usage as gifts than malicious records. In fact, it's important that we don't include the other six progress probabilities in the curtness figure. Our thorough analysis demonstrates that the subsequent behaviours unquestionably suffer dramatic differences between harmful and benign data. Therefore, we describe the highlights that are included. Key points 9–17 P11, P12, P13, P21, P22, P23, P31, P32, and P33 are change probabilities. Highlights 18 to 47 the top 30 outcomes from the organisation of financial workouts for cancer data. The Prefix Span computation [11] is used to extract the typical outcomes of conduct arrangements in order to achieve a sufficient temporal complexity. Then, using Eq. 1, the sufficiency e of the mined after effect q is calculated. In this scenario, f_q denotes the frequency with which effect q occurs in each arrangement, while $N_m q$ and $N_b q$ denote the number of successions of malicious records and neutral records, respectively, each having effect q .

$$e_q = \frac{f_q}{N_m q + N_b q} \quad (1)$$

IV. SPATIAL FEATURES OF MONEY TRANSFER

Every exchange for money move can be portrayed as a tuple indicated as $\langle s, t \rangle$, where the letters s and t , respectively, refer to the source and the objective record. For a hub s , we identify a number of hubs, to each of which s has sent virtual money. We refer to this hub configuration as $D(s)$ for this hub s . After that, we create a graphic to give a global overview of how money moves behave across all records. We describe a weighted undirected chart $G(V, E)$ in particular, where V and E represent the vertex set and the edge set, respectively. In V , each vertex has a record address. If $D(i) \text{ AND } D(j) \neq \text{invalid}$, then an edge, for instance (I, j) , exists between two hubs I and j ; we further relegate the amount of regular exchange objections between account I and record j , which is measured by the load to this edge as $|D(i) \text{ AND } D(j)|$. The produced graphic may truly profile how composed washing accounts behave. In particular, an attacker often transports their virtual currency through many cash-washing records to reduce the risk of being identified and hence prohibited. Therefore, in order to transfer money to the buyer's record when they acquire virtual currency from the attacker, they frequently need to instrument a number of tax evasion records. These tax evasion records will share a massive collection of objective records when this cycle repeats for countless buyers, forming a totally connected diagram with high weight values for edges. A group of innocuous records may also transfer virtual money to one or more records (for example, as birthday presents) and therefore create a fully linked diagram, but it is likely that the edges will have light loads. A record may receive gifts from both lawful tax evasion accounts and licit tax avoidance accounts, therefore there will also be edges that connect lawful and unlawful records. To summarise, the graphic mostly consists of three different associated subgraphs: subgraphs altogether made out of Subsections made entirely out of entirely related harmful records, subsections entirely made out of entirely associated harmless recordings, and subsections entirely made up of both pernicious records and harmless records. The third category of linked subgraphs is illustrated in one example in Figure 4a. Malignant records A–D, C–E, and F–I, in particular, each migrate to a similar objective record independently, a comparable objective record is likewise joined by the harmless



records F–I and receives virtual monies from both the malevolent records E and F. The corresponding graphic that includes both negative and positive records is the comparison diagram.

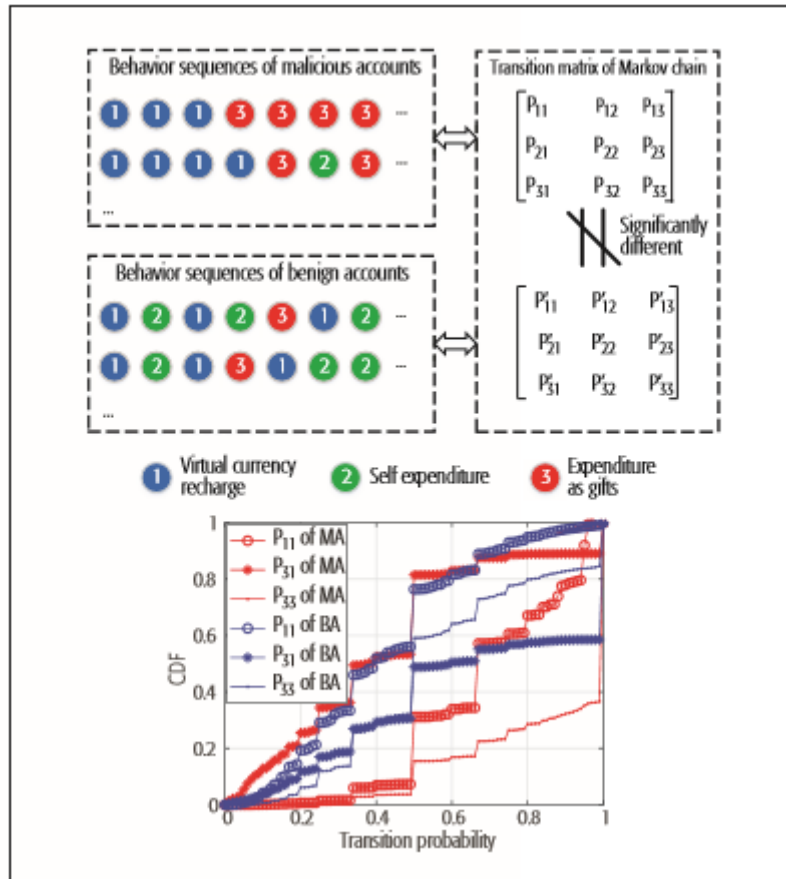


FIGURE 3. Examination of conduct groupings of records; a) Illustration of conduct successions of records; b) Distributions of change probabilities.

By analysing how different objective records behave, we can see that while most behave in a way that encourages buyers to buy virtual goods or currency from shady accounts rather than accept gifts from trustworthy records, some objective records act in a way that encourages buyers to do the opposite. By examining the nearby harmful and harmless entries in the chart, this conclusion is supported. According to a breakdown, 80.1 percent of the neighbours of malicious records are pernicious and 84.3 percent of the neighbours of benign records are generally benign. Malignant and benign records will therefore often interact with the same sort of vertices, forming a local area structure with a few densely connected records. Components are composed of vertices of a same type, and there are few connections between them. Figure 4b, where the red vertex represents a detrimental record and the blue vertex represents a neutral record, accurately depicts the construction. A moving linked chart in Fig. 4a shows how local area structure is shaped. In the next two steps, we process the ways that records behave in order to arrange the spatial components. Stage 1: Create the diagram based on what G means (V, E).

Detect the densely associated subgraphs (networks) of the associated subgraphs of G using the widely used fast local area identification approach. Developing [12]. Because of its acceptable temporal complexity, the strategy—which is a heuristic method in light of seclusion improvement—is suitable for managing large weighted diagrams. After the first two steps, the chart G will be divided into several networks, with each record having a location with a local area, and each local area being made of essentially the same kind (harmless or poisonous) of records. Below, we list the components of each record (vertex). Element of General Vertex Attributes in Graph

Degree (Feature 48): The number of linked edges at a vertex.

• Weighted degree (Feature 49): The sum of the loads on a vertex's associated edges • Feature 50–51: The normal/fluctuation of the loads of linked edges to the vertex.

The most notable requirement of a centre that contains the vertex is specified by Feature 52, Core number [13]. This component, which handles the influence of the chart's vertex, has an O(m) time complexity, where m is the number of edges in the diagram. Components of the Vertex's Community Attributes in the Graph • Feature 53 — The proportion of local usage given as gifts: This component is similar to $\frac{SN_{i=1} P_i}{SN_{i=1} C_i}$, where N denotes the local number of

vertices, P_i is the number of uses as gifts of vertex I , and C_i denotes the number of diverse uses of vertex I . The more notable this component of a local region, the more likely it would be retaliatory, since malicious records would typically for the most part devour virtual money as presents.

• Feature 54 — Normalization of the quantity of objective records locally: This component is identical to $SN_{i=1} U_i / SN_{i=1} P_i$, where U_i denotes the number of moving objective records at vertex I and other components are equivalent to the recipe above.

V. DETECTION AND EVALUATION

This factor discusses how probable it is that the local nodes would be malicious since malicious records typically send virtual money as gifts to several buyer accounts. Acknowledgement and assertion By coordinating this variety of highlights to create an engaging place, we influence AI methods. A factual classifier has been constructed in particular using highlight values extracted from markedly vengeful and innocent customers. A vector of element esteems used to address a mysterious client allows the classifier to determine the client's malice. An array of

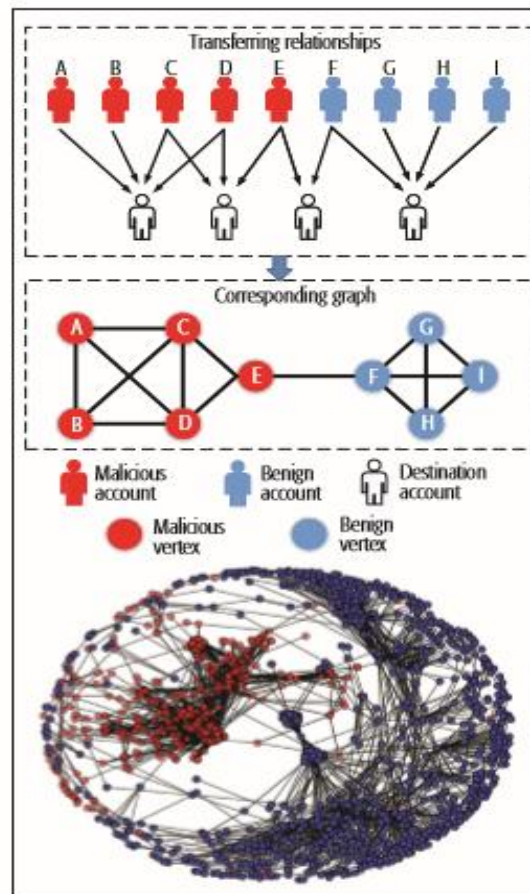


FIGURE 4. Examination of moving related diagram: a) Sketch guide of moving relationship; b) Illustration of some portion of the chart structure.

Tem to do a discovery. We use a full number of 496,414 records—114,891 of which are harmful and 381,523 of which are harmless—to evaluate the efficacy of the suggested placement approach. We use Support Vector Machine (SVM), Random Forest (RM), and Logistic Regression (LR) [14] as the measurable classifiers without the problem of oversimplification, with the SVM classifier being built using a Gaussian Kernel and the RF classifier being created with 3000 trees. Three metrics—rate of recognition AUC, misleading positive rate (FPR), and area under the ROC bend (also known as the genuine positive rate)—are used to assess the viability of our plan [15]. AUC in particular is a frequently used measure of the quantifiable classifier's nature. It is described as the potential that a test of hazardous records would be chosen at random and that there would be a higher estimated likelihood of discovering a spot with harmful records than with harmless data. No of the outcome, a classifier with a higher AUC demonstrates better prediction execution since AUC is cut off-free and has a range of upsides from 0.5 (no predictive capacity) to 1.0.

(Amazing prescient capacity). We use 10-overlap cross-approval to evaluate each selected measurable classifier's location execution in light of all highlights. Measures like DR, FPR, and AUC are examples. The outcomes are presented in Table 1. Both Support Vector Machine and Random Forest are capable of achieving extremely low false positive rates, high AUC values, and high identification rates. These findings show that the variables we pay attention to can truly distinguish between hazardous and harmless data. These results demonstrate that the factors on which we focus may indeed distinguish between harmful and harmless data. We evaluate the effectiveness of our method by employing highlights from one or more perspectives. The results are shown in Table 1 when SVM is used as the factual classifier. The results of the investigation show that highlights from all angles demonstrate extraordinary commitment to actually identifying harmful records; elements from two angles demonstrate superior performance compared to highlights from one angle; and the best performance is demonstrated by the coordination of elements from all three angles, presentation. This shows that the recommended technique is highly effective. Particularly, surviving pieces can in any case attain high discovery exactness, providing that aggressors avoid elements of one perspective. Regarding the adaptability of the proposed location technique, even though some of the crucial components might not be appropriate for all of the informal communities (e.g., Feature 3 — level of re-energize from mobile installation, as not all interpersonal organisations support mobile installation), the sequential and spatial features can be extracted in nearly all of the informal communities utilising virtual currency, and are suitable for use in such communities. Presentation examination displayed in Table 1 shows how additional informal communities might adopt and expand the suggested method for identifying tax evasion accounts in this way. Using data gain, we also assess each element's commitment; a greater value of data gain denotes a more serious commitment. Table 2 shows the relative importance of each component in relation to data gain, with the primary 20 elements consisting of five imperativeness highlights, eight succeeding elements, and seven spatial highlights. This highlights how advantageous each of the three views is for determining location.

TABLE 1. Execution investigation of the location strategy.

Classifiers	Features	FPR	Detection rate	AUC
SVM	All features	0.97%	94.2%	0.966
RF	All features	0.22%	92.3%	0.960
LR	All features	4.56%	90.2%	0.928
SVM	Vitality features	3.0%	86.9%	0.920
SVM	Sequential features	3.83%	93.3%	0.947
SVM	Spatial features	2.4 %	91.6 %	0.946
SVM	Vitality + sequential features	1.47%	92.9%	0.957
SVM	Vitality + spatial features	1.64%	93.7%	0.961
SVM	Sequential + spatial features	1.38%	94.0%	0.963

TABLE 2: Information gain rankings for the top 20 features.

Rank #	Feature #	Feature type	Information gain	Rank #	Feature #	Feature type	Information gain
1	54	Spatial	0.54447	11	10	Sequential	0.25410
2	53	Spatial	0.54418	12	1	Vitality	0.24621
3	52	Spatial	0.53718	13	9	Sequential	0.24010
4	48	Spatial	0.52206	14	7	Vitality	0.22923
5	49	Spatial	0.51513	15	11	Sequential	0.22550
6	50	Spatial	0.43176	16	2	Vitality	0.22220
7	4	Vitality	0.40336	17	51	Spatial	0.21190
8	8	Vitality	0.38941	18	37	Sequential	0.19719
9	22	Sequential	0.35341	19	17	Sequential	0.19460
10	23	Sequential	0.26119	20	24	Sequential	0.19226

VI. CONCLUSIONS

This article presents the examination and location strategy for tax evasion accounts in OSNs. We investigated and analysed the way of behaving of both malignant and harmless records according to three points of view: the record reasonability, the exchange arrangements, and spatial relationship among accounts. We planned an assortment of 54 highlights to describe the way of behaving of harmless records and vindictive records methodically. Exploratory outcomes in view of marked information gathered from Tencent QQ, a Worldwide driving OSN studies showed that the suggested approach produced very low false-positive rates and high identification rates.

REFERENCES

- [1] Y. Wang and S. D. Mainwaring, "Human-Currency Interaction: Learning from Virtual Currency use in China," Proc. SIGCHI Conf. Human Factors in Computing Systems, ACM, 2008, pp. 25–28.
- [2] Y. Zhou et al., "ProGuard: Detecting Malicious Accounts in Social-Network-Based Online Promotions," IEEE Access, vol. 5, 2017, pp. 1990–99.
- [3] F. Wu et al., "Social Spammer and Spam Message Co-Detection in Micro blogging with Social Context Regularization," Proc. 24th ACM Int'l. Conf. Information and Knowledge Management, ACM, 2015, pp. 1601–10.
- [4] L. Wu et al., "Adaptive Spammer Detection with Sparse Group Modelling," Proc. 11th Int'l. AAAI Conf. Web and Social Media, AAAI, 2017, pp. 319–26.
- [5] S. Fakhraei et al., "Collective Spammer Detection in Evolving Multi-Relational Social Networks," Proc. 21st ACM SIGKDD Int'l. Conf. Knowledge Discovery and Data Mining, ACM, 2015, pp. 1769–78.
- [6] F. Hao et al., "Robust Spammer Detection in Microblogs: Leveraging User Carefulness," ACM Trans. Intelligent Systems and Technology, vol. 8, no. 6, 2017, pp. 83:1–31.
- [7] G. K. Palshikar, "Detecting Frauds and Money Laundering: A Tutorial," Proc. Int'l. Conf. Big Data Analytics, Springer, 2014, pp. 145–60.
- [8] R. Dreewski, J. Sepielak and W. Filipkowski, "The Application of Social Network Analysis Algorithms in a System Supporting Money Laundering Detection," Information Sciences, vol. 295, 2015, pp. 18–32.
- [9] E. L. Paula et al., "Deep Learning Anomaly Detection as Support Fraud Investigation in Brazilian Exports and Anti-Money Laundering," 2016 15th IEEE Int'l. Conf. Machine Learning and Applications (ICMLA), Anaheim, CA, 2016, pp. 954–60.
- [10] A. F. Colladon and E. Remondi, "Using Social Network Analysis to Prevent Money Laundering," Expert Systems with Applications, vol. 67, 2017, pp. 49–58.
- [11] J. Pei et al., "Mining Sequential Patterns by Pattern-Growth: The PrefixSpan Approach," IEEE Trans. Knowledge and Data Engineering, vol. 16, no. 11, 2004, pp. 1424–40.
- [12] M. E. J. Newman, "Communities, Modules and Large-Scale Structure in Networks," Nature Physics, vol. 8, no. 1, 2012, pp. 25–31.
- [13] R. Li et al., "Finding Influential Communities in Massive Networks," The VLDB Journal, 2017.
- [14] S. Rogers, and M. Girolami, A First Course in Machine Learning, CRC Press, 2016.
- [15] J. Han, M. Kamber, and J. Pei, Data Mining: Concepts and Techniques, Elsevier, 2011.