

Identifying Psychological Disorders in Online Platforms Using Intense Patterns - Anorexia and Depressive Case Studies

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Abstract: Mental diseases that impact reasoning and behaviour affect a large number of people worldwide. It is challenging but essential to correctly identify these problems since doing so may improve the possibilities of offering patients support before their condition deteriorates. Monitoring a person's show their own online, including what they write and how, or maybe more significantly, what emotions they convey in their correspondences for virtual entertainment, is one technique to do this. In this research, examine computational two models which seek to exemplify the existence and variety of experiences mentioned by internet entertainment users. We employed two continuous public informational collections for anorexia nervosa and depression, two serious mental diseases. The findings imply that important information on users of social media who are depressed or anorexic individuals highlighted due to the existence of variation of feelings recorded by the suggested representation. Additionally, combining both representations can benefit the display, because it matches the best detailed the screen. method for sadness and is barely 1% less entertaining for anorexia. Additionally, these representations offer the chance to enhance the results' interpretability.

I. INTRODUCTION

An emotional condition affects a person's actions and rationale can vary greatly.[1]. These obstacles may be modest to significant, and they may cause a decline in control everyday living timetables and customary request.[2]. Common mental diseases like depression and anorexia affect a large number of people worldwide. They could be connected to a single traumatic experience that resulted in the person putting on too much weight, or they could be connected to a string of traumas. It's also important to remember that psychological problems are likely to increase when a nation experiences widespread brutality or a string of sad disasters. For instance, a 2018 study on mental health concerns in Mexico discovered that 1 in 4 persons would experience a psychiatric disorder at some point in their lives and that at least one mental health condition affects 17% of the population disease. In the same Similarly, we disregard the possible in the public interest, contemporary whether it be in the physical world or a virtual one produced through means of online entertainment services like Reddit, Facebook, and Twitter, or comparable platform. This circumstance provides a There are certain challenges, but there are also fantastic opportunities that, if taken advantage of taken advantage of, can further our comprehension of what and how we communicate. In order to identify the occurrence of indicators of poverty or anorexia in the population in that region, this research will segment online entertainment archives 1 utilizing programmed identification of relevant instances from close to home [4]–[6]. Prior studies have tended to concentrate on the variations and many internet entertainment options customers' feeling.. This exam has most commonly used to foresee customers' Age and orientation, along with several delicate personal traits like sexual orientation, religion, political orientation, pay, and character, are all taken into consideration. traits [7, 8, 9] These studies show that an examination of feelings in online entertainment enables gathering Of significant data on customers. Our ability to recognize anorexia and discouragement in virtual entertainment is now expanded thanks to this information. Semantic and emotion assessments were used to categorize earlier investigations on the detection of anorexia and sorrow [12–14]. It's important to note that using concepts like extremity served as a warm-up for using emotions for a subsequent assignment [15]. This way of thinking demonstrated the ability to highlight experiences rather than linguistic terms like "outrage," "shock," or "glad," or general perspectives like optimistic and pessimistic. In earlier work [16], we proposed a novel approach for handling the data in clients' reports, which combined word embeddings and data retrieved from sentiments dictionaries. After that, we developed practical sub-groupings of emotions using a bunching technique. sub-feelings is the term we used. These newly identified sub-feelings enabled a more flexible and nuanced a representation of the clients and a more accurate identification of the suffering origin. in a word, purpose of this portrayal to show that there were sub-feelings present in the posts of clients. Our methodology makes the assumption that clients who are dejected would communicate their emotions in a different way than those who are upbeat. influenced by the comforting effects Considering the depiction in light of the implied emotions, we provide more thorough overview of methodology in this study. We suggest a new model that not only depicts the existence a

range of subemotions, although forecasts their change with time. The inclination to mimic the variations that people with mental conditions would often experience. Then, using the combination of these temporary facts, the initial technique is enhanced. That is, we combine the two representations to generate a result that is ultimately exceedingly serious and nearly equivalent to the The status of the craft is getting close. At last, we investigate how these two depictions may possibly be utilized to discriminate not only sorrow but also other severe mental diseases like anorexia. We compare concrete instances of the two issues using this new description, maybe revealing what can be called their profound "outline." The recommended static and dynamic visualizations, referred to BoSE and -BoSE are, respectively, given two possibilities. First off, that dictionary definitions of painful sensations often fail to convey the straightforward, in-your-face contrasts that actually reveal the most crucial details about a client's emotional state. For instance, words like furious, agitated, and irritated can be found in the lexicon related with the sensation of displeasure. The words "furious" and "disturbed" relate to various degrees of rage, yet they are all characterized by the same predisposition. In this fashion, we suggest that an emotional histogram, which is identified by classifying word embedded within broad attitudes, be addressed to each client individually. The premise is that people with anorexia and wretchedness usually find more significant localized variability than wholesome individuals. In this instance, the plan is to refer to each client by a collection of real characteristics that illustrate the secondary emotions cyclical fluctuations throughout time. The responsibilities of this task for identifying people with melancholy or anorexia in light of these hypotheses: 1) We extend BoSE's representation, as well as propose a fresh one based on secondary emotions enables measuring the great changeability over time of online entertainment customers. 2) We suggest employing mix of early and late techniques to reduce both static and animated representations in order to work on the location of sorrow. 3) We expand the scope of these portrayals' application to the work of identifying anorexia in light of fine-grained sensations, separating the learned deep situations among those attained by the task of discovering misery. The remainder of the essay is structured as follows: A basic summary of what to do online entertainment content to spot emotional stability problems is given in Section 2. Area 3 demonstrates how to create sub-emotions in further detail and how to completely alter to text fit these fresh agreements. In part four, we exhibit our emotional representations. In part 5, all of our testing, results, and analysis are described in full. Finally, Section 6 provides a summary of our key findings. How to completely alter the language to reflect these new arrangements In part four, we exhibit our emotional representations. In part 5, all of our testing, results, and analysis are described in full. Finally, Section 6 provides a summary of our key findings.

II. CONNECTED WORK

This section explains provide a summary of prior work on diagnosing anorexia and depression leveraging data from online entertainment, discuss its advantages and promising future directions, and contrast it with the approaches used in our proposal.

A. Sorrow Detection

A persistent lack of interest in exercise is a defining feature of the emotional health problem known as sorrow, which may result serious challenges faced every day living [1], [17][18], [19] Public support has been used as the primary method of acquiring data from customers who distinctly declared that they have a clinical diagnosis of sadness in efforts to establish the precise location of this ailment. The most well-known technique uses conventional classification computations and treats words and word n-grams as elements [13], [20], [21]. The main goal is to keep track of the phrases people who are depressed use the most and compare them to the phrases people who are in good mental health use the most. This tactic has persisted since there is typically a significant language overlap between clients who experience discouragement and those who do not. With the intention of responding to customers' posts through various categories with cognitive significance like social relationships and thought preferences, or persona characteristics, another collection of works adopted a depiction based on the LIWC [22] [18], [23]. In any case, these works have made it possible to illustrate psychological problem conditions better. just recently made some progress The results of employing simply the words were superior to using only the words. Current studies have concentrated on outfit draws closer, which blend such deep brain models the CNN and LSTM networks with word- and LIWC-based representations. In the shared challenge on melancholy identification from eRisk2018, for instance, [25], [26] combined among these models factors like word user-level language metadata, frequency distributions, and neural word embeddings to achieve the top results. These findings demonstrate that, although the results can be challenging to interpret in other situations, useful information can be found in texts for internet entertainment ascertain whether or not a person dissatisfied.

B. Anorexia Detection

The most well-known eating disorder associated with mental health is anorexia nervosa. It shows itself due to weight loss, trouble keeping an appropriate physical weight, and, generally, skewed image of oneself. Most anorexics have peculiar attitudes around food and peculiar eating patterns. Additionally, they typically engage in fervent practice,

cleanse through regurgitation and purgatives, and overindulge. In a few works, the focus of virtual entertainment content has focused on the anorexia symptom. In terms of tweeting preferences, language usage, and other factors, this type of client has unique blended designs. mortality fears, and feelings they observed after looking at their social connections. Numerous research have employed opinion analysis to concentrate on being profound aspects of letters from customers [12]. They focus on simulating the overall sentiment (i.e., positive, optimistic, neutral, and pessimistic) that customers express in their posts and look for correlation among these beliefs and the similar to discouragement anorexia symptoms. The findings are intriguing, but they are probably not applicable to people without anorexia who frequently express their emotions negatively. Deep learning algorithms have also been the subject of a few recent research, with encouraging findings [26].

FROM TEXTS TO FINE-GRAINED

People can't help but experience emotions, which have been thoroughly researched in fields like brain science and neurology. Brain research has established a link between feelings and mental health problems, and one active research area is how they manifest in language through words. These details lend credence to the approach we choose to evaluate sentiments, or more precisely, subemotions, in order to successfully identify anorexia and wretchedness in Reddit users. The suggested method for identifying anorexia and wretchedness considers describing archives represented considering their in light of their conveyed fine-grained feelings. Disgust, Fear, Anger, Anticipation, Belief, Surprise, Sadness, and Joy are just a few of the eight emotions that are represented by the words in this lexical asset, along with two perspectives: Negative and Positive. The words can be read in 40 various dialects and have been physically explained. Then, we cloak the Use the sub-feelings to send each record a message and an address. markers rather than the first words. The parts that followed this approach included minute details of each stage.

The conventional method of handling the arrangement of feelings inside EmoLex is to develop the sub-emotions $E = E_1, E_2, \dots, E_{10}$, whereas The formula $e_i = t_1, \dots, t_n$ conventional method of addressing the verbal arrangement associated with E_i 4 sensation. In order to construct a each word's vector in the lexical asset, we use Pre-prepared 300-size from sub-word embeddings Wikipedia from FastText. In addition to alternatives like As well as word2vec and glove word embeddings, the numbers 100, 300, and 500, we carefully evaluated the vector size. Affinity Propagation (AP), a diagram-based bunching algorithm akin to k-implies, is used to group the each word's vectors (from each coarse inclination) after processing them. A. The number of bunches does not need to be predetermined, though. This calculation searches the data set for individuals who are bunch-representative [47]. Each centroid deals with a separate sub-feeling after the bunching. To put it another way, now that each inclination is represented as a group of related sensations $E_i = S_1, \dots, S_k$, where S_j is each stands for a selection of words from E_i . cycle generates a set S for all figured sub-feelings. Figure 1 shows the entire cycle that leads to the sub-feelings. For the total number of times the jargon was used to convey different emotions and the quantity of produced groupings (sub-emotions) Some statistics that were acquired after using the AP approach are shown in Table I.

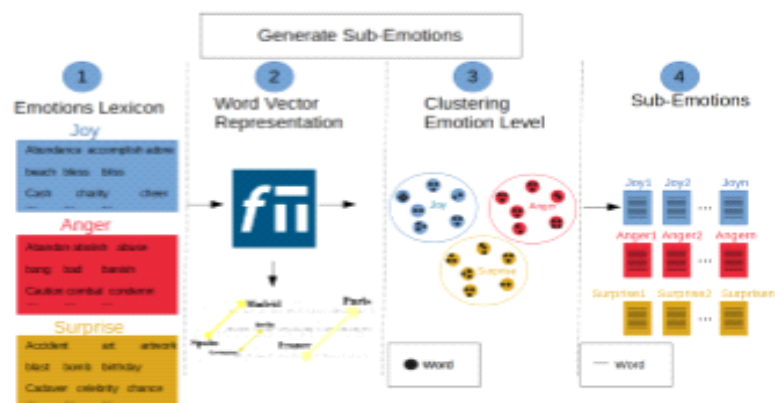


Figure 1 shows how to use the provided lexical resource to create the underlying feelings for each feeling.

The average number of clusters per word (W) is the same for all feelings, which suggests that AP may even for emotions with a big vocabulary, comparable cluster distributions can be found. For future research, we also determined the internal cohesion (Coh and Coh) average and standard deviation for each mood. A statistic called internal cohesiveness measures the degree to which one object resembles the others in its own cluster. This number was calculated by evaluating each word's cosine similarity to the other words in the same cluster. Based on this metric, we

can see that some clusters have some coherence, probably as a result of the lexicon's inclusion of phrases with associated issues and settings.

Table I shows the number of generated clusters and the size of each emotion's vocabulary as offered in the lexical resources. (CLS)

Coarse Emotion Stats		Discovered Sub-Emotions Stats					
Emotion	Vocabulary	Cls	μW	σW	μCoh	σCoh	
anger	6035	444	13.60	16.53	0.2932	0.1588	
anticip	5837	393	14.77	20.53	0.2910	0.1549	
disgust	5285	367	14.4	21.29	0.2812	0.1601	
fear	7178	488	14.70	23.36	0.2983	0.1455	
joy	4357	318	13.70	21.25	0.2928	0.1638	
sadness	5837	395	14.78	20.48	0.2911	0.1549	
surprise	3711	274	13.54	28.68	0.2874	0.1626	
trust	5481	383	14.31	21.59	0.2993	0.1609	
positive	11021	740	14.89	24.53	0.2967	0.1466	
negative	12508	818	15.29	23.75	0.2867	0.1417	

Only a few bunches must enable simple comprehension and interpretation. Due to how each word has been subdivided, it is now possible to isolate each rough sense in its own place. These elements support the recognition and the encapsulation of more detailed emotions that customers reveal or express in their writings.

B. Following the technique, We combine each unique post made by a customer and produce only one report per client by changing the text totally to sub-feelings groups. Then, we replace all user's words marked with a speaks to the closest auxiliary emotion to it. This is why we cluster word vectors of each coarse inclination and then word embeddings in each group are averaged (section wise) to record prototype sub-feeling vectors. Using these models, Every word in a message is portrayed as a specific subemotion in action.

III. FEELING BASE BOSE AND -BOSE REPRESENTATIONS

A. A Pack of Sub-Emotions as Represented by the BoSE Once the reports are hidden, we assemble the BoSE representation using histograms of sub-feelings. Each record d is addressed as a vector of loads connected the pertinence of sub-feeling S_i to the record d is 0 or 1, and m is the total number of sub-feelings produced. The tf-idf format is employed to record this weight: $w_i = \text{freq}(S_i, d) / \sqrt{\sum_d \text{freq}(S_i, d)^2}$, where $\text{freq}(S_i, d)$ addresses a capacity that denotes the number of reports that contain the sub-emotion, $\log |D| / \#D(S_i)$. S_i , where $|D|$ denotes the total number of records in the assortment and $\#D$ denotes the total number records in the collection. We refer to this representation, which as can be seen only concentrates on the presence of particular sub-feelings in the records, as BoSE-unigrams. Since it also took into account the presence of clusters of sub-feelings, we dubbed it BoSE-ngrams.

B.- BoSE: a potent depiction of underlying emotions Clients with anorexia and discouragement may express their feelings in a variety of ways, according to one theory underlying this research. Based on this inclination to record fleetingly profound examples, we present a different description. This representation was given the name BoSE. To create the -BoSE representation, we divide each client's post history into n bits or pieces. The BoSE portrayal for each component is then computed, as shown in Section IV-A. In other words, we view the lumps as discrete yet consecutive reports. Following this cycle, Each of the m sub-feelings is subjected to a vector of n values, $S_i = [w_{i,1}, w_{i,2}, \dots, w_{i,n}]$, where $w_{i,j}$ denotes the subemotion's intensity in the region not bound by Formula 2.

We will address each sub-feeling by a vector of the eight accompanying factual qualities that capture its changes through the n -chunks sequence if our objective is to demonstrate how the feelings fluctuate briefly: mean(), sum(), max-value(max), min-value(min), standard deviation(), variance(), average(), and median().

As a result, a new vector $S_i = [P, \text{max}, \text{min}, \text{sum}, \text{std}, \text{var}, \text{avg}, \text{med}]$ is produced, where x stands for the. Finally, we combine all of the subemotions' -vectors into a single vector of size $8m$, where m

IV. EXAMINATIONS AND THEIR OUTCOMES

A. Information collections To properly comparing BoSE and -BoSE, we employ the instructive indices from the 2018 eRisk assessment tasks. These informative compilations contain a few users' posts from the Reddit platform. for each task, there are two sorts of clients: benchmark individuals who are not afflicted by any psychiatric illnesses and favorable customers who are in some way affected by anorexia or bereavement. The positive class is certainly made up of positive people. Customers that utilized cryptic terms like "I suppose I'm anorexic/desperate" were not included when the data were being gathered. References that a clinical expert concluded that they had were excluded. Random Reddit platform users make up the control class. It should be highlighted that eRisk coordinators first gathered clients

utilizing the particular look indicated above in order to establish the favorable gathering. Through these inquiries, they were able to express their own feelings of destituteness or anorexia.

The matched posts were then carefully examined to make sure they were authentic. The chance of chaos in both the control and positive meetings increases when people express their discontent or anorexia in this way. Additionally, this disturbance may cause some information predispositions in particular informational index clients to be addressed more forcefully than others. We provide a few examples of postings from various types of clients to provide you a short glance at the informational indexes. We'll probably demonstrate that control clients and clients who experience the unpleasant effects of a psychological maladjustment share identical relationships and emotions each person has with them. both could both beneficial negative, resulting in it challenging to distinguish between the two. Melancholy 1) I was depressed when I got home after a birthday celebration outing with some pals. 2) Every once in a while, I just have a feeling that they'll grasp how much happier they'll be without me and that they'll be so much better off lacking me. 1) I'm glad to hear that you're comfortable with continuing to take antidepressants until your last day life 2) My guide muttered, "It's a disgrace," as he turned to face me. She would be a good fit for the gang if she weren't so large. Control 1) Well done; mists are not always easy to work with. It's breathtaking how the hues of those rivers contrast with the icy moraine. It was inconvenient, and I don't believe it will go over well here, but I'll still do it even if just one person finds it useful. This photo is truly lovely.

Evaluation of Representation of BoSE In this review, we evaluate and compare BoSE-based representations for the detection of anorexia (eRisk '18) and depression (eRisk '18) to BoE and BoW plans (using both unigrams and bigrams), as well as Deep Learning models (using Glove and word2vec). Table II shows the F1 score for this initial evaluation in relation to the positive class. This association demonstrates that BoSE consistently outperforms gauge findings, occasionally by a significant margin (think about for example the instance of Anorexia). It is true that there aren't many complex learning models on exhibit; however, this may be due to the small size of the informative sets that were employed. Without a doubt, the majority of eRisk 2018 participants who used these models also used more traditional methods to affect their outcomes. To evaluate the results, Our mapping of passengers employing both the BoW and the BoSE representations, on a plane. These representations were produced using the Tdistributed Stochastic Neighbor Embedding (t-SNE) computation.

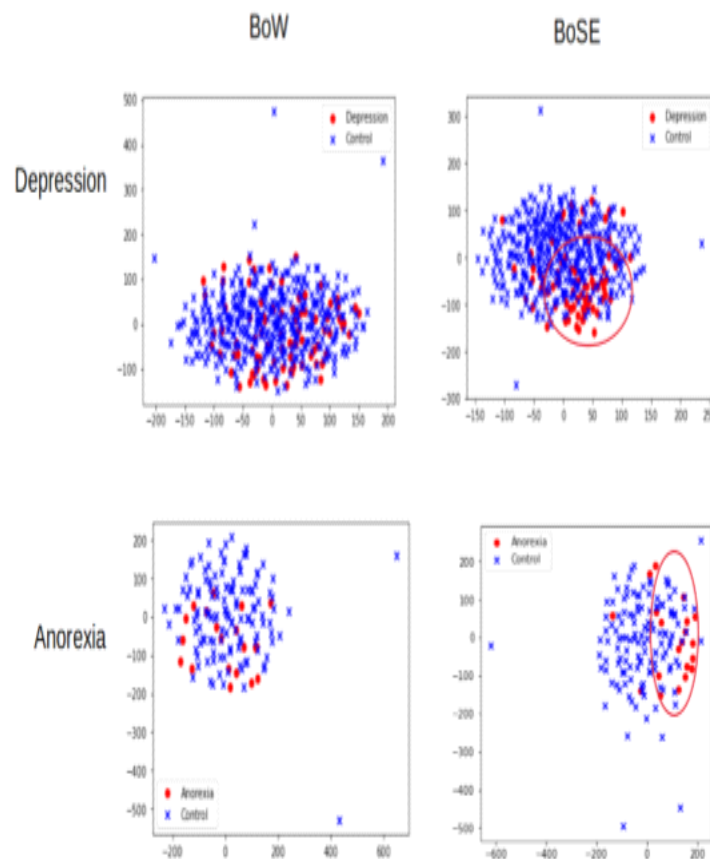


Figure 2 shows the depiction of BoW and BoSE in both tasks using t-SNE visualization.

Method	Dep ¹⁸	Anor ¹⁸
BoW-unigrams	0.54	0.69
BoE-unigrams	0.60	0.50
BoSE-unigrams	0.61	0.82
BoW-ngrams	0.54	0.69
BoE-ngrams	0.58	0.58
BoSE-ngrams	0.63	0.81
LIWC	0.38	0.54
BiLSTM-Glove	0.46	0.46
BiLSTM-word2vec	0.48	0.56
CNN-Glove	0.51	0.54
CNN-word2vec	0.48	0.57

Table II F1 Results Using Baseline and Bose Methods for the Positive Class

A method of Nonlinear dimensionality reduction for low-dimensional representation of high-layered spaces In this study, we used the vector representation of 3000/1500 items generated using tf-idf with chi2 appropriation for both BoSE and BoW. (recently referenced in Section V-B).

The benefit of using BoSE over BoW to improve the classification model created by the classifier is shown in Figure 2.classifying activities. We further looked into the limit scenarios and found that the subemotions conveyed identical information. This may be because the clients' written and shared subemotions were capturing similar ideas. For instance, one of our clients contains the

This kind of thinking is detrimental to one's health. Additionally, that is exactly what it is; it is not a criticism. Gandhi is a person who must not be overlooked"whenever you are against a rival. fall in love with him."Who could convince the Jews that killing oneself is braver than defending oneself: "On the other hand, the Jews ought to have presented them. The elves go to the butcher's sword.

They ought to have jumped off the rocks straight into the water "This client belongs to the benchmark group in which the client specifically mentions savagery and self-destruction, but he could not be talking to his own standards in this particular instance. In any case, the classifier is put to the test by these models. In addition to categorization execution over the full client history, eRisk studio takes into account their initial anticipation.

To determine how the size of the data impacts our forecast, we run an additional test. As a result, the classifier's judgments are better and we have more evidence to support each item. A graph of the BoSE results is shown in Figure 3and baselines for every data, without exception. Despite only employing the first lump available, BoSE produces an excellent exhibition for the Anorexia educational collection, as illustrated In contrast, the next-best method only receives an F1 score of 0.34 in this figure.

When considering the most recent data sets, it becomes clearer that BoSE typically produces the greatest results in the case of depression. Based on the results of the first set of analysis,1)In cases, BoSE outperformed the BOW representation both.

Tasks, demonstrating that taking into account emotional data is more pertinent for In online discussions, diagnosing sadness and anorexia takes more than just reading the words that are used.2) When sub-emotions are employed as attributes, a representation that only takes coarse emotions into account performs better.

This outcome supports our hypothesis that a similar strategy would be more effective at identifying minor emotional changes in anorexic or depressed patients. (3) BoSE was able to outperform the positive class in terms of F1 even without looking at all of the user postings, which made up around 70% of the data. This finding suggests that even a small sample of user texts might reveal important emotional patterns.

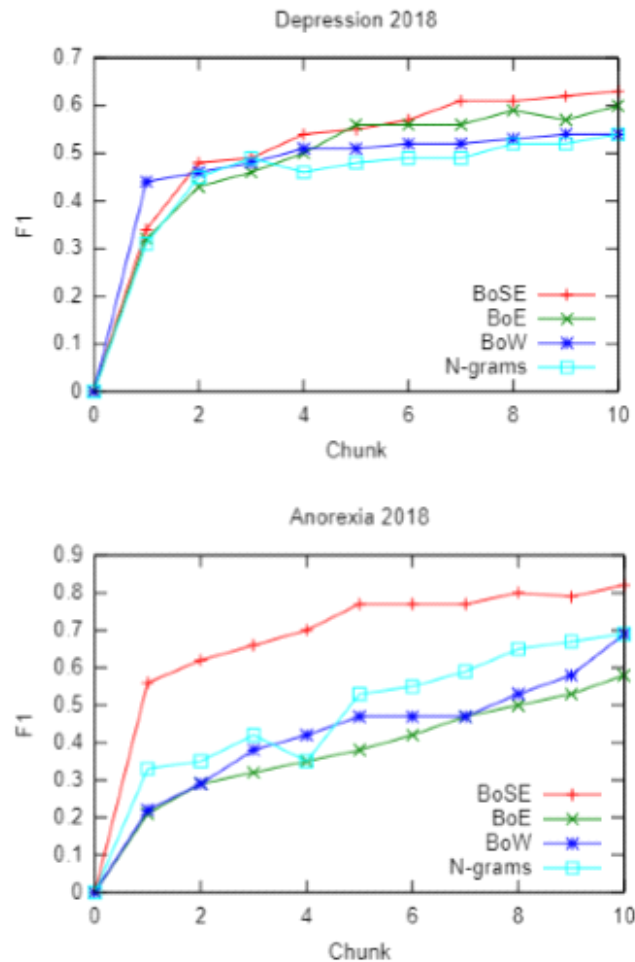


Figure 3 reveals the outcomes of the data sets by chunk. The X-axis displays the components, while the Y-axis displays the F1 result.

• a BoSE representation evaluation. To test the idea that people with mental illnesses displayed more variability in their expressed emotions, we looked into a number of ways to include this information in the BoSE representation. We compare Early and Late fusion strategies to combine BoSE and BoSE into a single common categorization approach. The findings of this inquiry are shown in Table III. In contrast to focusing solely on BoSE, we discovered that aggregating sub-emotional changes over time is more informative. C. Classification performance is improved when both representations are fused, as demonstrated by the Late Fusion technique, which integrated the results of two classifiers (one using BoSE and the other using BoSE) using an OR gate across their respective judgments. 8.

Table III F1- ACHIEVEMENTS BY BOSE, BOSE, AND THEIR COMPARISONS

	Depression'18	Anorexia'18
BoSE	0.63	0.82
Δ -BoSE	0.53	0.79
Early Fusion	0.62	0.77
Late Fusion	0.64	0.84

• Evaluation of the eRisk participants A total of 35 models, ranging from basic to state-of-the-art profound learning models, were submitted for the anorexic recognition test and 45 for the downturn detection task, according to the eRisk-2018 shared task outline. Results from a group model and four machine learning models that integrates the assumptions of the The winning model was chosen from four previous models. They employed convolutional neural networks, Sack of words representation, word embeddings in the glove brain, and user-level phonetic metadata [25] The team that came in second created a framework based on two distinct models, one of which uses a progressive classification and the other of which considers the transient diversity of phrases. The first model

seeks to represent records in a semantic way using the express data that is available at each lump, whereas the second model consistently assesses how each client relates to each class using the data that is gathered at each piece

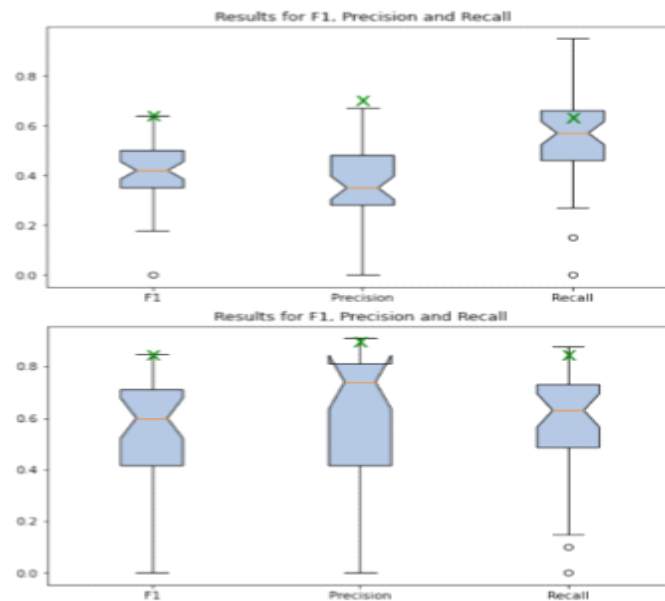


Figure 4 shows a boxplot displaying the F1 results for anorexia (base portion) and discouragement (upper part), with our BoSE late combination strategy indicated by the green X.

V. CONCLUSION

In this study, we demonstrate how fine-grained emotion-based representations can capture more specific subjects and issues mentioned in social media posts by depressed or anorexic people. So, the automatically generated sub-emotions provide important information that aids in the early recognition of these two mental diseases. The BoSE representation performed better than the suggested baselines on the one hand, and better than the indicated baselines on the other. covers the outcomes of employing merely general emotions as features, as well as a range of deep learning techniques. The application of a dynamic analysis of the sub-emotions known as -BoSE, which increased the detection of users exhibiting signs of anorexia and depression, served as an example of the value of accounting for changes in sub-emotions over time. It is crucial to underline how simple and easy to grasp both representations are before starting a more in-depth analysis of the data. Finally, the possibility of future technology that promotes wellbeing is increased by the ability to anticipate users' emotional behavior utilizing data from social media. Technology of this nature can be used to create alert systems that offer comprehensive analysis and information on mental illnesses while protecting user privacy. This knowledge may include the existence of mental health problems in specific locations, prompting officials to arrange for professional aid or emotional support, which clients may accept or reject. It's crucial to keep in mind that when looking at social media data, we can be concerned about people's privacy or moral quandaries. These problems are caused by the use of potentially private information, which depends on user behavior and mood. The experiments and use of this data are exclusively for research and analysis; any abuse or modification of the data is categorically prohibited.

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