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Empowering Residents: Leveraging AIOT Driven Smart Homes with AR/VR for Elevated User Experiences and Enhanced Security

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Abstract: The convergence of Artificial Intelligence of Things (AIOT) with Augmented Reality (AR) and Virtual Reality (VR) technologies is set to transform the notion of smart homes, providing homeowners with a more immersive and secure living environment. This abstract provides an overview of how AIOT-powered smart homes integrate AR and VR to enhance user experiences and strengthen security.

AIOT incorporates AI into the fabric of Internet-of-Things-connected devices, giving them the ability to collect and analyse data for predictive insights and autonomous decision-making. Smart homes can build intuitive and engaging interfaces that allow users to interact with their environs in unique ways by merging AR and VR technology.

AR superimposes digital information on top of the physical world, whereas VR immerses users in completely virtual settings, improving how occupants interact with their homes.

This abstract digs into different AIOT, AR, and VR applications in smart homes, such as personalized home automation, virtual tours, immersive entertainment, and increased security. AIOT allows devices to learn from user behaviour and adapt to preferences, resulting in a smooth and personalized smart home experience. Furthermore, when utilized for virtual home tours or entertainment, AR and VR technologies might change how inhabitants view and interact with their living surroundings.

Keywords: Sensors ,ML ,Video Cameras, AR/VR, AIOT- cloud.

I. INTRODUCTION

The concept of a home is undergoing a metamorphosis. No longer simply a place of shelter, our living spaces are rapidly evolving into intelligent ecosystems that cater to our needs and anticipate our desires. This transformation is fueled by the powerful synergy between Artificial Intelligence of Things (AloT) and Augmented Reality/Virtual Reality (AR/VR) technologies. AloT seamlessly connects various devices within a home, enabling them to collect data, communicate, and automate tasks. AR/VR, on the other hand, overlays digital information onto the physical world (AR) or creates entirely immersive virtual experiences (VR), fundamentally changing how we interact with our surroundings. This paper delves into the exciting possibilities that emerge when these cutting-edge technologies converge within the smart home environment. We will explore how AloT-driven smart homes integrated with AR/VR can empower residents, elevate user experiences, and enhance security, ultimately transforming the way we live.



Fig. 1 AIOT Setup

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Geetanjali Institute of Technical Studies

Vol. 11, Special Issue 2, May 2024

II.

WORKING

Creating AloT (Artificial Intelligence of Things) smart homes with AR (Augmented Reality) and VR (Virtual Reality) for security involves integrating various technologies to enhance home security and provide immersive experiences for users. Here's a framework for how such a system could work.

A. Sensor Integration:

The smart home system would include various sensors such as motion detectors, door/window sensors, temperature sensors, and cameras. These sensors collect data about the home environment and any detected events.

B. Al-powered Analysis:

Al algorithms analyse the data collected by sensors in real-time to detect anomalies or potential security threats. For example, Al can distinguish between normal household activity and suspicious behaviour, such as unauthorized entry or unusual movement patterns.

C. AR/VR Interface:

The system includes AR/VR devices for users to interact with the security system. This could be in the form of AR glasses, VR headsets, or even smartphone applications that offer AR overlays of the home environment.

D. Immersive Monitoring:

Users can use AR/VR interfaces to monitor their homes in real-time from anywhere. AR overlays can display live camera feeds, sensor data, and alerts overlaid onto the user's field of view, providing an immersive and intuitive way to keep track of their home's security status.

E. Virtual Security Guards:

Al algorithms can analyse camera feeds and sensor data to detect potential security breaches. When a threat is detected, the system can alert the user via the AR/VR interface and provide visual cues to guide them on the appropriate action to take.

F. Remote Control and Automation:

Users can remotely control various aspects of their home security system using AR/VR interfaces. For example, they can arm/disarm alarms, lock/unlock doors, or adjust camera angles, all from the convenience of their AR/VR interface.

G. Interactive Alarms and Notifications:

In the event of a security breach or emergency, the system can generate immersive AR/VR notifications to alert the user. These notifications can include visual and auditory cues overlaid onto the user's environment, ensuring that they are immediately aware of the situation.

III. LEVELS OF AUTOMATION

Level 1 is as follows:

AI phase:

A. Data Collection: The smart home system collects data from a variety of sources, including motion sensors, door/window sensors, cameras, and another Internet of Things devices. This data includes information about movement within the home, the status of doors and windows, temperature, ambient light, and more.

B. Data Preprocessing: Before Al algorithms can analyse the data, it often undergoes preprocessing. This may involve tasks such as noise reduction, data normalization, and feature extraction to prepare the data for analysis.

C. Al Algorithms: Once the data is pre-processed, it is fed into Al algorithms for analysis. These algorithms can vary depending on the specific application but may include machine learning models such as deep neural networks, support vector machines, or decision trees.

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Vol. 11, Special Issue 2, May 2024



Fig. 2 Network



Fig. 3 Architecture

D. Anomaly Detection: One of the primary tasks of Al-powered analysis in smart home security is anomaly detection. Al algorithms analyse the data streams in real-time to identify patterns and deviations from normal behaviour. For example, they can detect if someone enters the home when the occupants are away or if there's unusual activity in a specific area of the house.

E. Behaviour Analysis: Al algorithms can also learn the typical behaviour patterns of occupants within the home over time. By analysing historical data, they can distinguish between normal activities (e.g., someone entering through the front door during the day) and suspicious behaviour (e.g., someone attempting to break in at night).

F. Event Classification: Detected anomalies and events are classified based on their severity and relevance to home security. For example, a door being opened during the daytime while the occupants are at work may trigger a lower priority alert compared to a door being opened at night when everyone is asleep.

G. Continuous Learning: Al algorithms continuously learn and adapt based on new data. This allows the smart home security system to become more accurate and effective over time as it gathers more information about the home environment and the behaviour of its occupants.



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Geetanjali Institute of Technical Studies

Vol. 11, Special Issue 2, May 2024

Level 2 is as follows: AR VR phase for security-

A. Smartphones: Many users may already have smartphones equipped with cameras and AR capabilities. Smart home security applications can leverage these features to provide AR overlays of the home environment directly on the user's smartphone screen. For example, users can point their smartphone camera at a specific area of their home, and the application will overlay information about detected motion, sensor statuses, and security alerts onto the live camera feed. This approach offers a convenient and accessible way for users to monitor their home's security without the need for additional hardware.

B. Gesture and Voice Controls: In addition to visual overlays, AR/VR interfaces can also support gesture and voice controls for interacting with the security system. Users wearing AR glasses or VR headsets can use gestures or voice commands to perform actions such as accessing camera feeds, arming/disarming alarms, and responding to security alerts. This hands-free interaction enhances user convenience and accessibility, especially in situations where users may not have free hands to operate physical controls

Level 3 is as follows: Interactive notifications phase -

A. Detection of Security Events: The smart home security system continuously monitors the home environment using sensors such as motion detectors, door/window sensors, and cameras. When a security breach or emergency is detected, such as unauthorized entry, motion in restricted areas, or a fire alarm activation, the system triggers an alert.

B. Generation of AR/VR Notifications: Upon detecting a security event, the system generates immersive AR/VR notifications to alert the user. These notifications are designed to grab the user's attention and provide them with relevant information about the situation.

IV. AIOT- BASED CLOUD STORAGE

Cloud-based IoT is the management and processing of data from IoT devices using cloud computing platforms. Connecting IOT devices to the cloud is essential since that's where data is stored, processed and accessed by various application s and services. Cloud-based AloT is composed of the following four layers:

A. Device layer: This includes several types of hardware, including tags, beacons, sensors, cars, production equipment, embedded devices, and health and fitness equipment.

B. Connectivity layer: This layer comprises fields and cloud gateways consisting of a hardware or software element that links cloud storage to controllers, sensors and other intelligent devices.

C. Cloud layer: This consists of data processing via an Al engine, data storage, data visualization, analytics and data access via an API.

D. User communication layer: This layer is made up of web portals and mobile applications.



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V. SENSORS TECHNOLOGIES

In a "smart home," as opposed to a "normal home," all of the electronic sensors are interconnected and access the internet via special routers. Here are some of their most common applications in smart homes:

A. Smart Thermostats

With a Wi-Fi connection, smart thermostats like the Google Nest allow users to remotely program, monitor, and adjust the temperature in their homes. When it comes to the comfort and efficiency of the house, these gadgets can learn the habits of the homeowners and adjust the settings accordingly. In addition to tracking energy use, smart thermostats may serve as a helpful filter replacement reminder.

B. Door & Window Sensors

When visitors come and go from your home, you can stay alert with door and window sensors, which can also be programmed to switch lights on and off automatically. As the first line of defence against home invasion, this home automation sensor may even alert you if an attacker breaks a window. These IoT sensors can detect anybody from an invader to a rebellious teenager. Again, you can use wireless connections to receive alerts on your phone and make emergency calls.

C. Water Leak Sensors

Investing in water leak sensors might help you save money on pipe repairs. Smart homeowners use the best smart home sensors and install leak detectors in and around their homes' weakest sections. Put them in strategic locations, like next to the water heater, the sink, and the pipes.

D. Power Sensors

With smart sensors for home automation, people can track their home's energy usage in real-time and over time by connecting a wireless smart socket to every single electrical appliance (such as refrigerators, air conditioners, washing machines, stoves, and so on.

VI. APPLICATIONS

Here are some potential impacts and applications:

A. Personalized User Experiences:

AIOT can learn user preferences over time, adjusting lighting, temperature, and entertainment options automatically. AR/VR interfaces could further personalize these environments, offering virtual control panels or immersive experiences.

B. Interactive Virtual Assistants:

AR/VR interfaces can provide intuitive and interactive interfaces for virtual assistants, allowing users to engage with their smart home systems more naturally and efficiently.

C. Enhanced Security:

Immersive Surveillance: AR/VR can integrate with smart home security cameras, providing immersive monitoring experiences. Users could virtually patrol their homes, receive alerts, and even interact with potential threats remotely.

D. Energy Efficiency and Sustainability:

Real-time Energy Monitoring: AIOT systems can optimize energy usage based on occupancy patterns and environmental conditions. AR/VR interfaces could visualize real-time energy consumption data, encouraging users to adopt more sustainable behaviour and adjust settings for efficiency.

E. Virtual Energy Audits: AR/VR simulations could provide virtual walkthroughs of homes, highlighting areas for energy optimization and suggesting improvements to reduce energy waste.

VII. CONCLUSION

In the realm of smart home technology, the fusion of AIOT-driven systems with AR/VR interfaces marks a pivotal moment in redefining residential living. Throughout this exploration of empowerment, it becomes evident that this convergence offers residents unparalleled control, convenience, and security, heralding a new era of elevated user experiences within their own dwellings.

At its core, this technological integration promises to deliver personalized user experiences that transcend traditional notions of home automation.

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By harnessing the power of AIOT, smart homes become dynamic environments capable of adapting to individual preferences and behaviours. When augmented by AR/VR interfaces, these systems evolve into immersive platforms, empowering residents to interact with their homes in ways that are intuitive, engaging, and deeply personalized.

the journey towards empowering residents through AIOT-driven smart homes with AR/VR is one defined by innovation, collaboration, and the relentless pursuit of enhancing quality of life. As we continue to push the boundaries of what's possible, let us embrace the transformative potential of these technologies to create living spaces that not only meet our needs but also enrich our lives in ways that are profound, meaningful, and deeply empowering.

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